

# **Glaze: Protecting Artists from Style Mimicry by Text-to-Image Models**

11/14/2023

# AI plagiarizing the style of artist Hollie Mengert

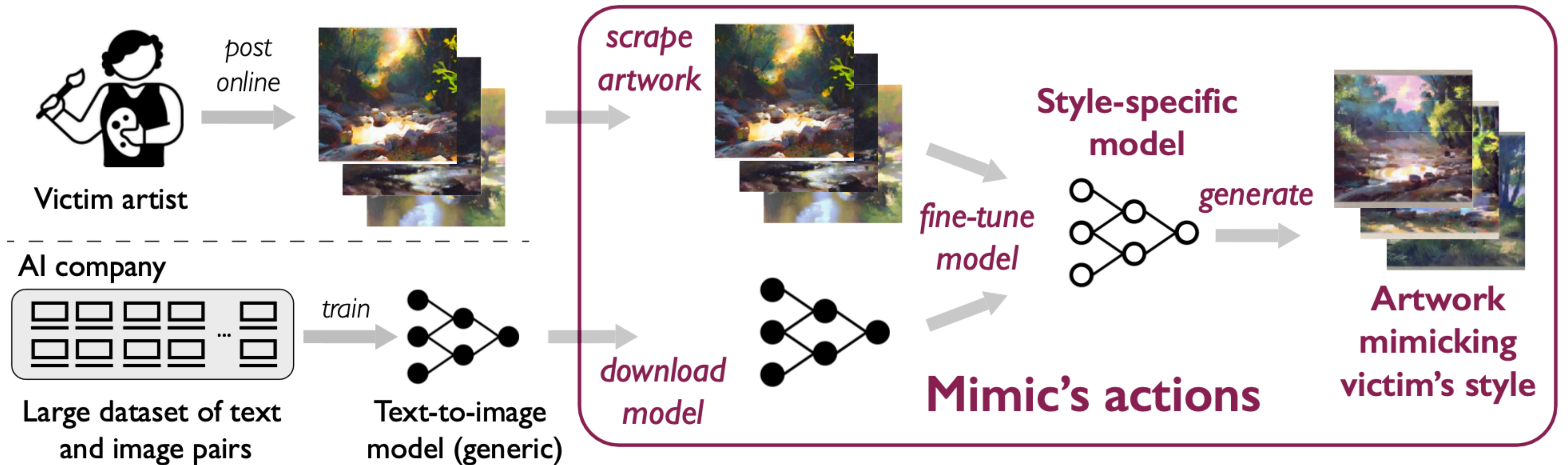


**Original artwork**  
by Hollie Mengert



**Mimicked artwork**  
in Hollie's style

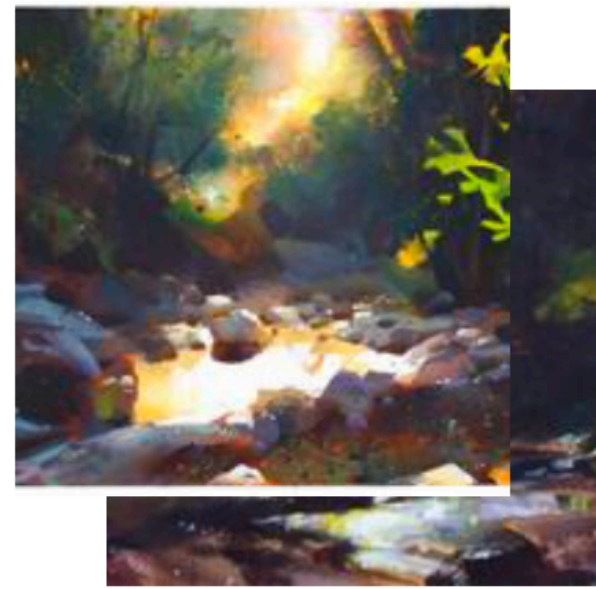
# Mimicry Attack



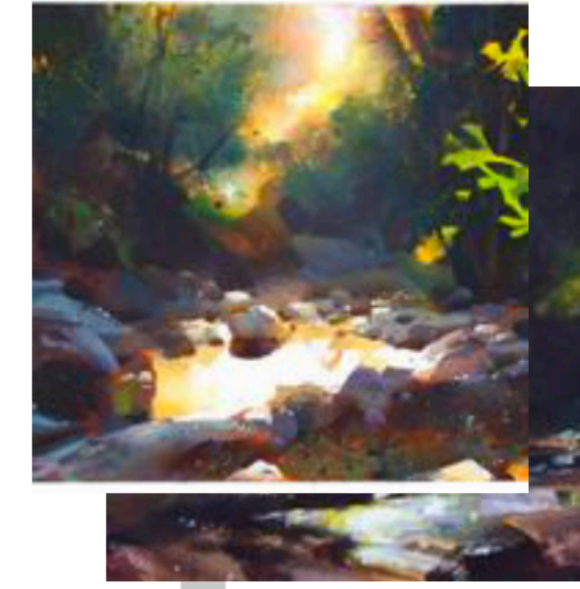
# Overview of Glaze

## Artist (V)

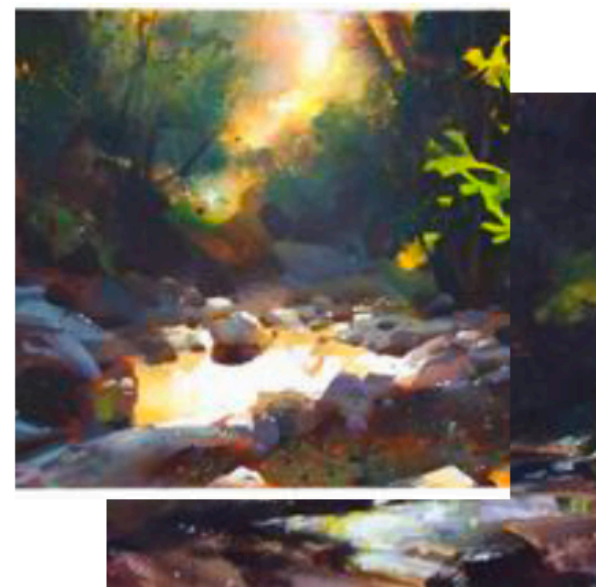
Original artwork



Cloaked artwork

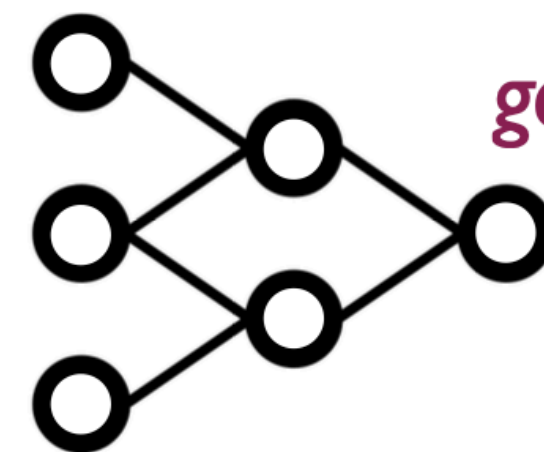


## Mimic



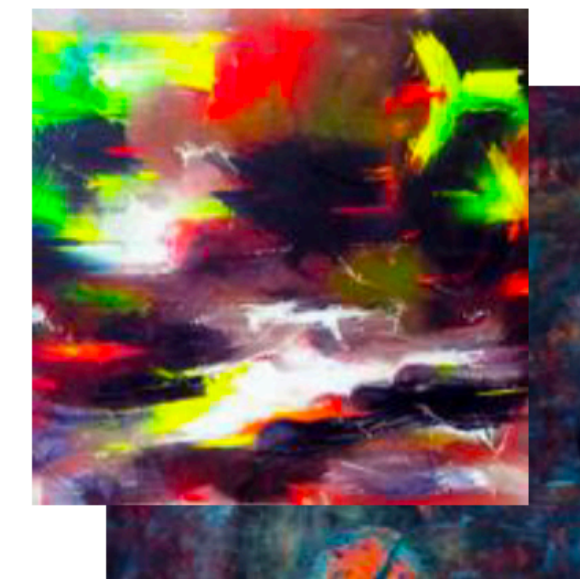
Cloaked artwork

*fine-tune*



Style-specific model

*generate*



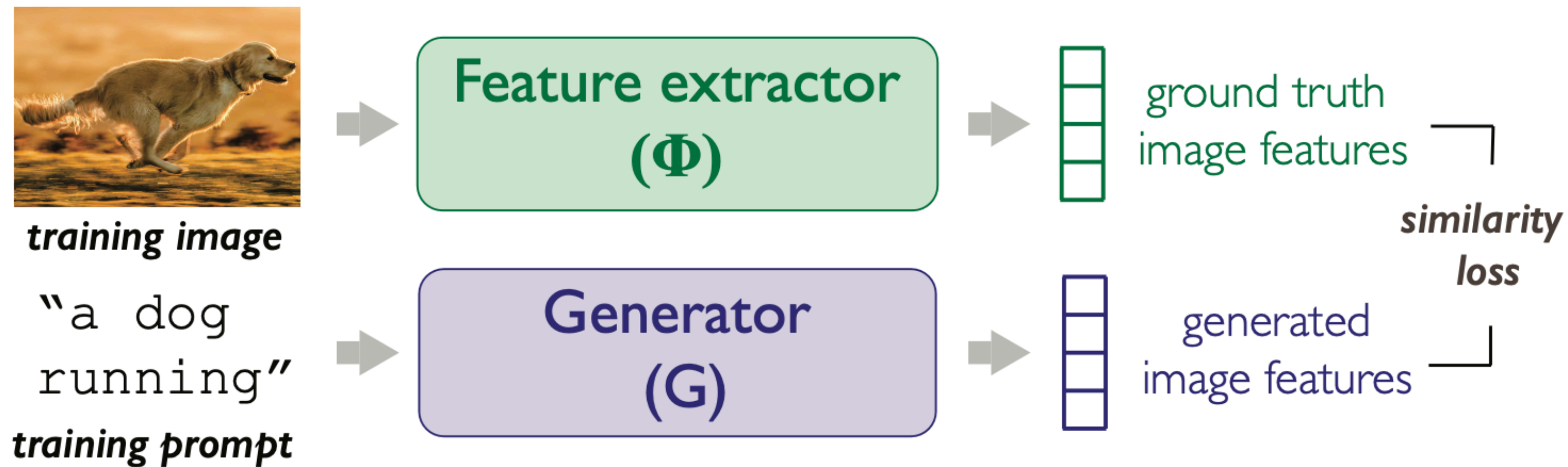
Fails to mimic victim artist

*scrape artwork*

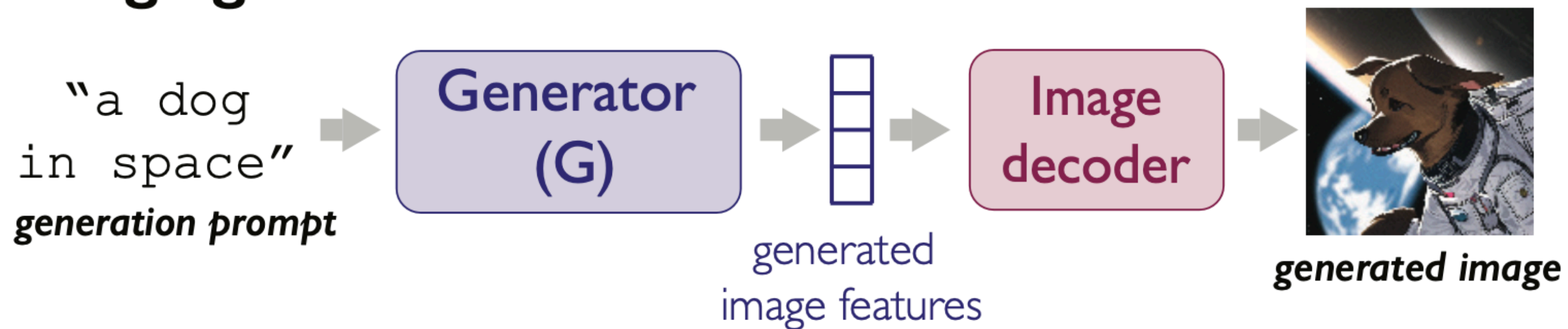


# Text-to-Image Models

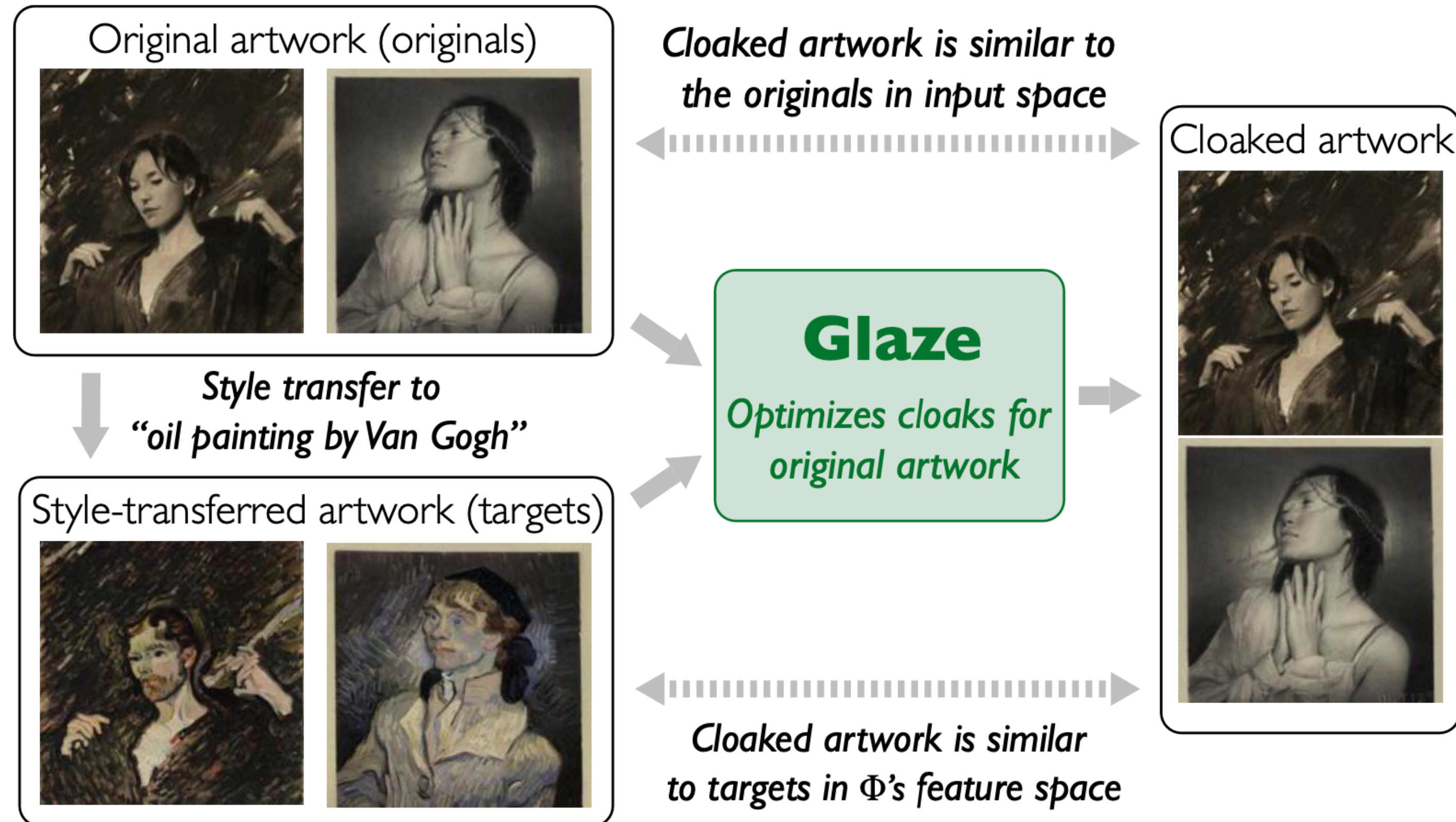
## Model training



## Image generation



# Key Idea of Glaze



**a) Style transfer**

**b) Cloak optimization**

# Objective

$$\min_{\delta_x} \text{Dist} (\Phi(x + \delta_x), \Phi(\Omega(x, T))),$$

subject to  $|\delta_x| < p,$

# Objective

$$\min_{\delta_x} \|\Phi(\Omega(x, T)), \Phi(x + \delta_x)\|_2^2 + \alpha \cdot \max(LPIPS(\delta_x) - p, 0)$$



# Evaluation

- Artists' perception
  - 1,156 artist participants
  - The percent of participants who rated Glaze's protection as "successful" or "very successful."
- CLIP-based genre shift
  - Classify art images into art genres
  - The percentage of mimicked art whose top 3 predicted genres do not contain the original genre

# Main Results

Generic model	Artist dataset	w/o <i>Glaze</i>		w/ <i>Glaze</i> ( $p=0.05$ )	
		Artist-rated PSR	CLIP-based genre shift	Artist-rated PSR	CLIP-based genre shift
SD	Current	$4.6 \pm 0.3\%$	$2.4 \pm 0.2\%$	$94.3 \pm 0.8\%$	$96.4 \pm 0.5\%$
	Historical	$4.2 \pm 0.2\%$	$1.3 \pm 0.2\%$	$93.3 \pm 0.6\%$	$96.0 \pm 0.3\%$
DALL·E-m	Current	$31.9 \pm 3.5\%$	$6.4 \pm 0.8\%$	$97.4 \pm 0.2\%$	$97.4 \pm 0.3\%$
	Historical	$29.8 \pm 2.4\%$	$5.8 \pm 0.6\%$	$96.8 \pm 0.3\%$	$97.1 \pm 0.2\%$

**Table 2.** *Glaze* has a high protection success rate, as measured by artists and CLIP, against style mimicry attacks. We compare protection success when artists do not use *Glaze* vs. when they do (with perturbation budget 0.05).

# Discussions

- Evasion?